

ALBURY TOUCH ASSOCIATION - SUMMER COMPETITION 2026
COMPETITION DATES, FEES, INFORMATION, TERMS AND CONDITIONS



The Albury Touch Association 2026 summer touch competition will commence on Monday 12th and Tuesday 13th October 2026.

COMPETITIONS:

Monday Night - Mens / Open Competition

Tuesday Night - Mixed Competition

All games will play be played as six (6) a side

All players must be 13 years or older

All games are played at Jelbart Park, Kaylock Road, Lavington

SEASON DATES:

Season Rounds - The season will consist of 10 weeks of play (including finals).

Season Dates - A summary of the key dates for the season are below.

Online Registrations - Open	1 st September 2026.
Online Registrations - Close	30 th September 2026.
Round 1	Monday 12 th October and Tuesday 13 th October 2026.
Double Header / Knock Out Finals	Monday 14 th December and Tuesday 15 th December 2026.

GAME TIMES:

Game Times - 6.10pm and 7.10pm

REGISTRATION REQUIREMENTS:

The following conditions must be met, or your team and players will not be accepted into the competition:

- By submitting a team registration or a player registration, you accept these Competition Terms and Conditions.
- A minimum of ten (10) team players must be registered and paid by midnight on the 30th September 2026.
- The maximum of fourteen (14) players may be registered to a team.
- If your team is not organised in the required timeframe, your teams' nomination may not be accepted.
- All registrations must be made and paid via the online registration portal implemented by NSW Touch Association and Touch Football Australia, called My Sideline.

TEAM REGISTRATION PROCESS:

Teams are to register via the My Sideline portal.

- Please click this link [\[Register\]](#)
- Select the Register a Team option
- In the search field, type Albury and click search
- Select the applicable competition
- Click register
- Follow the steps required

TEAM REGISTRATION REQUIREMENTS:

All compulsory fields must be filled in correctly - please note that the letters TBA or any other unaccepted response in these fields may result in your team not being accepted into the competition. Upon successful registration of the team, you will receive a confirmation email. From this email you can invite the players to register to your team via the link in the confirmation email and using your players email addresses. Each player will receive an email inviting them to register to the team.

PLAYER REGISTRATION PROCESS:

Players are to register via the My Sideline portal.

- Please click this link [\[Register\]](#)
- Select the Player option
- In the search field, type the team name of which you intend to join, and click search
- Select the applicable team (the team name should appear with an Albury Touch Association logo to easily identify your search)
- Click register
- Follow the steps required

PLAYER REGISTRATION REQUIREMENTS:

Albury Touch Association Player Cost - \$60.00 per player, per team

The player registration fee must be paid at the time of online registration. Unregistered and / or unpaid players will not be able to take the field until their registration is complete and paid. Players must be at least thirteen (13) years old to play. Players must be able to produce proof of age and / or identity if required by the association. Players may only be registered in one (1) team per competition night. Any player who plays in different teams in the same competition will incur an automatic two week suspension. Players cannot change teams during the season except by written application to and approval by the Albury Touch Association Committee. Teams playing an unregistered player, or a player registered in a different team will forfeit the game.

TFA AND NSWTA MEMBERSHIP MODEL:

Annual Fee - \$60.00 including GST broken down as:

- **\$30.00 to TFA National Membership**
- **\$30.00 to NSWTA Membership**

NSW Touch Association (NSWTA) introduced an individual membership model, aligning with Touch Football Australia (TFA) and all other states in adopting a national, unified membership structure. This change is part of a broader national strategy to streamline membership processes and deliver better value and consistency for all participants. It is not only a strategic step forward, it also addresses one of the key recommendations from the Independent Governance and Operating Model Review.

The new model supports:

- Stronger national alignment
- Improved efficiency for Affiliates and volunteers
- A more consistent participant experience
- Long-term reinvestment into the sport

Players will register and pay their annual membership once via MySideline. This payment is required before registering for your first competition each year. Once paid, members can participate in multiple competitions across NSW at no additional membership cost (competition entry fees still apply). Affiliates will continue to charge local competition or event entry fees to cover venue and operational costs. Membership is valid until the 30th June each year and must be renewed annually to continue participating.

TEAM MANAGER REGISTRATION PROCESS:

All teams must have a team manager.

- Please click this link [[Register](#)]
- Select the Coach, Trainer or Volunteer option
- In the search field, type the team's name of which you intend to be the manager of, and click search
- Select the applicable team (the team's name should appear with an Albury Touch Association logo to easily identify your search)
- Click register
- Follow the steps required

DUTY REFEREE REGISTRATION PROCESS:

All teams must appoint a duty referee. Duty referees are required to provide their own whistle and wear a white shirt.

- Please click this link [[Register](#)]
- Select the Referee option
- In the search field, type the team's name of which you intend to be the referee for, and click search
- Select the applicable team (the team's name should appear with an Albury Touch Association logo to easily identify your search)
- Click register
- Follow the steps required

DUTY REFEREE REQUIREMENTS:

Duty referees are required to officiate games to ensure the operation of the competition. Each team must provide duty referees to fulfil their refereeing duty requirements when rostered. Teams will be allocated games they need to provide referees for. It is each team's responsibility to ensure they are aware of their duty refereeing requirements and the duty roster. Failure to supply a duty referee for an allocated game time will result in the loss of 3 competition points. Failure to supply a duty referee on 3 occasions may result in the team being removed from the competition. Duty referees are required to report to the Admin / Canteen area 5 minutes prior to the start of the game.

GAME TIMES:

Draws allocating game times will be available via the Albury Touch Association website. Fields will be allocated at the ground upon check in. Games consist of 2 x 20-minute halves with a 5 minute break for half time. Games are to start upon the sounding of the siren regardless of the number of players present. Teams must have a minimum of 4 players to start the game. Teams that are unable to field the minimum number of players when the siren sounds to start the game will be penalised 1 try for every

minute the game is delayed. If after 5 minutes the team is still unable to field the minimum number of players, they will forfeit the game and will have a 5-0 score recorded against them.

TEAM UNIFORMS:

All teams must be in uniform by Round 2. No white shirts permitted.

Team uniforms may be any colour except white (no white or predominantly white shirts or singlets allowed). All players must wear matching shirts. All shirts are to have a clearly visible number on the back. Numbers must be unique (no two players are to wear the same number). Any player not in correct uniform will not be allowed to take the field of play. Players are not allowed to swap shirts during the game. All players are to wear socks and suitable footwear. Shoes or boots with screw in studs are not allowed.

COMPETITION POOLS:

Albury Touch Association reserves the right to allocate a team into any competition pool (grade) that the association deems fit. Promotion or relegation of teams between pools is at the discretion of the Albury Touch Association Committee.

COMPETITION POINTS:

Competition Points are awarded as follows:

Win	3 points
Draw	2 points
Loss	0 point
Forfeit	0 points

Teams on equal points are separated using the "for and against" method.

FORFEITS:

Forfeits must be notified by phone call only to Albury Touch Association no less than 48 hours prior to the game time. A team forfeiting without giving notice in the required time will incur a penalty of the loss of 3 competition points. Any team which forfeits 3 games during the season may be removed from the competition.

TEAM SHEETS:

Sign on sheets will be used to record which players played for each team each competition night. If used, all players must complete the sign on sheet by providing their playing shirt number and signing next to their printed name. It is the team's responsibility (not the game referee) to ensure that the sign on sheet is completed correctly at the start of each game. Failure to complete the sheet correctly may result in the loss of competition points for the team.

PLAYING RULES:

Games are played according to [Touch Football Australia Playing Rules \(8th Edition\)](#), and any amendments stated in these terms and conditions. Albury Touch Association reserves the right to make changes to these playing rules or implement any new rules as per the governing bodies.

CODE OF CONDUCT:

It is a requirement that teams, players, officials, parents, guardians, and spectators abide by the following codes - [Touch Football Australia \(TFA\) Code of Conduct](#) and [NSW Touch Association](#)

[\(NSWTA\) Social Media Policy](#). Any person may be asked to leave the touch fields by an Albury Touch representative if they are in breach of these codes. Failure to do so will result in the game being stopped or abandoned until the offending person complies.

INJURIES / INJURED PLAYERS:

Any injury that occurs during a game must be reported to the association after the game to ensure that the necessary forms may be completed. Albury Touch Association reserves the right to call an ambulance to attend an injury player if deemed necessary. Injured players who are present at a game but do not play due to their injury may sign the team sign on sheet to register their attendance by writing (injured) in brackets next to their name.

INSURANCE:

Players should consider having their own insurance as the cover provided by the Touch Football Australia scheme, through which Albury Touch Association players are insured, is limited. For claims, please directly contact Sports Cover Insurance hotline 1300 736 390 or claims@sportscover.com

DISCIPLINE, SEND OFF'S, ETC:

Any player sent from the field for the remainder of the game will receive an automatic two (2) match suspension as per TFA rules. Players who are sent for a period of time during a game are required to stand behind their opponent's score line until directed by the referee to return to the field of play. The player must remain a non participant role for the period of time or risk further penalty. Where there are insufficient players remaining on the field after any send off, the game will be stopped and the result will be recorded as a (5 - nil) forfeit to the non offending team. Referees have control of all players and officials, both on and off the field and in the area surrounding the field. Albury Touch Association has the control of all players, officials and spectators both on and off the field and in the area surrounding the field.

COMMUNICATION:

Albury Touch Association utilises its website, Facebook and email as its primary source of providing information to teams and players. Please check regularly for updates.

WEBSITE: albury.nswtouch.com.au

FACEBOOK: facebook.com/alburytouchassociation

EMAIL: alburytouch@gmail.com

MOBILE: 0418 166 762 - calls only, no texts

FEEDBACK: If you wish to provide feedback or make a complaint of any nature it must be in writing as per the above email address.